



New Board Game



Research Stage

Look at some real life games.
Do they all use counters/figures?
Is the goal to get the end first or something different (such as have the most points)?

Game Design Stage

Draw or create the board and pieces for your game.
Think about bold colours and exciting images.
Think about how your game is won.



Dice Design Stage

Design or create the dice or spinner for your game.
How many do you need?
Do they have numbers/symbols or a mix of both?



Game Instructions

Write the instructions for your game.
Think about who goes first and what they do.
Think about how each turn is played and how you win.

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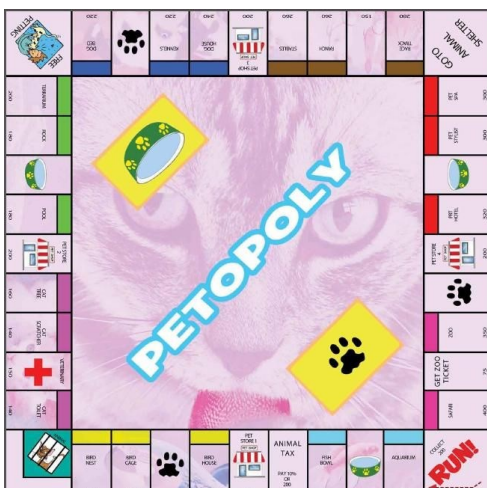
Persuade people to buy your new game.
This could be for TV, radio or online.
Don't forget to include the price and any introductory offers.



Game Review



Play your game at home.
What would people say about your board game? Who would they recommend it to?
Write reviews from different players of your game.





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Useful links



Design a board game example video

<https://safeYouTube.net/w/V0HM>

Dice and Spinner templates

<https://www.firstpalette.com/printable/cube.html>

<http://cte.sfasu.edu/wp-content/uploads/2012/09/Templates-for-Spinners.pdf>



Example Board Game Instructions

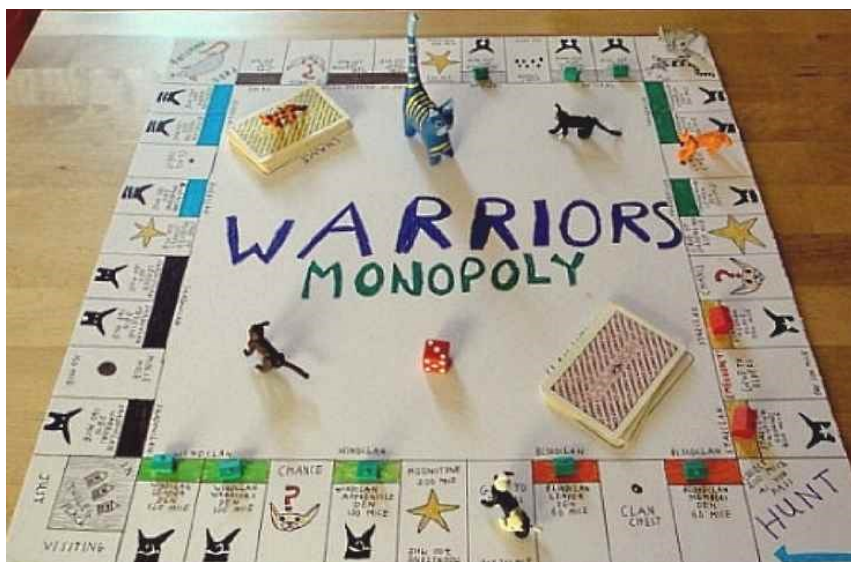
<https://learnenglishkids.britishcouncil.org/crafts/snakes-and-ladders>

<https://www.mastersofgames.com/rules/ludo-rules-instructions-guide.htm>

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